Carson McMahan

GIMM 375

Professor Doty

April 12, 2023

UX/UI Testing for VR Game

**Please write your name at the top:**

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1. Did you like the game?
2. Was there anything that was unclear? (Objective, UI, etc.)
3. Did something not work as expected?
4. Any improvements you would make to the current state of the game?
5. Anything you would to see removed or added?
6. Lastly, what do you think of the current way you interact with and place objects?

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